

# Debug Tools

- [List of Console Commands](#)
- [Cheat Menu \(Unpackaged Builds Only\)](#)
  - [Using the Cheat Menu](#)

# List of Console Commands

## /coins

This command alters the amount of coin the player has in their "wallet".

### Add Coins

```
/coins add <int1>
```

Adds <int1> coins to the player's wallet.

### Remove Coins

```
/coins remove <int1>
```

Removes <int1> coins from the player's wallet.

### Set Number of Coins

```
/coins set <int1>
```

Sets the number of coins in the player's wallet to <int1>.

## /dev

```
/dev
```

Takes the player to the developer store.

# /fastgrow

```
/fastgrow <float1>
```

Sets the time to grow of all plants in the world to <float1> seconds (default if unspecified is 20).

# /help

```
/help
```

Displays a helpful message.

# /rmmc

## Open Creator

```
/rmmc
```

This command opens the romance minigame creator.

## Play Minigame

```
/rmmc <str1>
```

Plays the minigame of the animal specified in <str1>.

# /skip

```
/skip
```

Destroys all the junk in a new garden.



# Cheat Menu (Unpackaged Builds Only)

# Using the Cheat Menu

1. Press ` (AKA back tick or grave key) to bring up the Unreal Console.
2. Type "Cheat" into the console.
3. A window in the top left hand side of the screen will appear, you can drag and resize this window.